

Digi-Paint 3 Manual Addendum

Digi-Paint 3 Demo

Included on the Digi-Paint 3 disk are two icons labeled **DigiPaint3 Demo** and **QuitDemo**. These icons control the demo included with Digi-Paint 3, which shows off some of the features of the program running from an ARexx script. You must have at least 1 MEG of RAM in order to view the demo, then: Double-click the **DigiPaint3 Demo** icon to start the demo which will loop continuously. To exit the demo, press the **left Amiga** key and the **n** key simultaneously, which will return you to the Workbench screen. From the Workbench screen, double click the **QuitDemo** icon in the PaintBench window.

Digi-Paint 3 Slide Show

Included on the Transfer 24 disk is a slide show of Digi-Paint 3 artwork. To run the slide show, simply double click the **DigiPaint3_SlideShow** icon. To exit the slide show, click in the upper left hand corner of the screen.

HighWater

On the Digi-Paint 3 **PaintBench** Workbench disk we have included a program called **HighWater**. It is a system patch similar to the Commodore-supplied **setpatch** program. This program runs in your startup-sequence and helps to eliminate memory fragmentation problems. This fix is applicable to all pre-1.4 Commodore system software revisions.

If you have a 512K Amiga, and boot from any disk other than the **PaintBench** disk, you should double-click the **HighWater** icon before running **Digi-Paint 3**. **HighWater** should be run only once, since it will use (and not return) a small amount of memory each time it is run.

Attention 512K Users

Digi-Paint 3 was designed to work on a 1 megabyte Amiga with all features available. Due to its extremely efficient use of memory, most features are available on a 512K machine, with the following limitations:

- The magnify screen may be shortened or unavailable.
- At times, the **HAM palette** may disappear. (This will happen during menu display, while carrying a custom brush, while magnifying, etc.)
- Very large "cutout" brushes will not be available. In addition, if the screen flashes when scissors is selected, then you will not have an **undo** available when pasting the cutout brush.
- Due to dynamic memory allocation, resizing the screen larger or smaller may lead to the loss of the picture.

Removing any external disk drives (with the power off, of course) will allow your Amiga (and Digi-Paint 3) to use more memory. Another way to save about 10K of memory is to drag the Digi-Paint 3 icon outside the PaintBench window and close it before clicking the icon. These steps will eliminate some of the above limitations, and make the others less of a problem.

New Tech Support Hours

NewTek is happy to welcome Jae Emerson as head of the Technical Support Staff. Tech Support hours are between 9:00 a.m. and 5:00 p.m. central time Monday thru Friday at (913) 354-9332, or on the new toll-free tech line: (800) 736-7617.